Gamezing Competition 2010

The 1st Gamezing Competition is being organized by the University of Malta, the Malta Council for Science and Technology and Microsoft Malta.

The overall goal is to raise the profile of Digital Games Production amongst teachers, students and parents and promote this area as a possible future field of employment for the students.

SUMMER SCHOOL PHASE

✓ Starting 12th July, 2010 and ending on 16th July, 2010.

COMPETITION PHASE

✓ Will start in August and last till the end of the year. During this phase each team can decide whether to participate at three levels: Basic (Kodu), Intermediate and Advanced (XNA). The aim of the competition is to produce an educational game.

✓ Winning institutions will receive a Trophy and 4 Xbox 360 consoles whilst students will receive various gaming peripherals.